

# AJAX

CSC 342 - Web Technologies

# Asynchronous JavaScript And XML (AJAX)

- AJAX allows web pages to be updated asynchronously by making HTTP requests in the background
- AJAX facilitates updating parts of a web page without reloading the whole page
- AJAX is a method that relies on the XMLHttpRequest object (to make HTTP requests) and the JavaScript DOM

# Typical AJAX Procedure

- 1** A DOM event is fired
- 2** An XMLHttpRequest object is created as part of the event handler
- 3** The XMLHttpRequest object sends an HTTP request to a server
- 4** The server processes the request and sends a response back to the browser
- 5** The response is read by JavaScript and the DOM is updated accordingly

# The XMLHttpRequest Object

## ■ Methods:

- `new XMLHttpRequest()`
- `abort()`
- `getAllResponseHeaders()`
- `getResponseHeader()`
- `open(method, url, async, user, password)`
- `send()`
- `send(string)`
- `setRequestHeader(header, value)`

## ■ Properties:

- `onreadystatechange`
- `readyState`
- `responseText`

# XMLHttpRequest Example

```
var xhttp = new XMLHttpRequest();
xhttp.onreadystatechange = function() {
    if (this.readyState == 4 && this.status == 200) {
        var node = document.getElementById("one");
        node.innerHTML = this.responseText;
    }
};
xhttp.open("GET", "file.txt", true);
xhttp.send();
```

# HTTP Requests

- The `open()` and `send()` methods are used to make an HTTP request
- `open(method, url, async, user, password)`
  - *method*: type of request (GET or POST)
  - *url*: the URL of the resource
  - *async*: true (asynchronous) or false (synchronous)
  - *user*: optional user name
  - *password*: optional password
- An asynchronous request does not have to wait for the server's response

# The send Methods

- The `send()` method is intended for GET requests or POST requests with no URL query data

```
var xhttp = new XMLHttpRequest();  
xhttp.open("GET", "file.txt", true);  
xhttp.send();
```

- The `send(string)` method is used to POST URL encoded data

```
var xhttp = new XMLHttpRequest();  
xhttp.open("POST", "login.php", true);  
xhttp.setRequestHeader("Content-type",  
    "application/x-www-form-urlencoded");  
xhttp.send("username=Bob&password=swordfish");
```

# The setRequestHeader Method

- The `setRequestHeader` is used to add an HTTP request header
- `setRequestHeader(header, value)`
  - *header*: specifies the HTTP header name
  - *value*: specifies the HTTP header value



# The onreadystatechange Property

- The onreadystatechange defines a function to be called when the readyState changes
- The readyState property contains the status of the XMLHttpRequest
  - 0: request not initialized
  - 1: server connection established
  - 2: request recieved
  - 3: processing request
  - 4: request finished and response is ready
- The status property contains the HTTP status code
- The statusText property contains the HTTP status text

# Retrieving the HTTP Response Data

- The `responseText` property contains the response data as a string
- The `responseXML` property contains the response as an XML DOM object
- The `getResponseHeader(header name)` method returns the value of a specific HTTP header
- The `getAllResponseHeaders()` method returns all of the HTTP response headers

# XMLHttpRequest Events

- `readystatechange`: the `readyState` property changes
- `loadstart`: progress has begun
- `progress`: in progress
- `error`: progression failed
- `abort`: progression is terminated
- `timeout`: progression is terminated due to preset time expiring
- `load`: progression is successful
- `loadend`: progress has stopped

# Abstracting XMLHttpRequests

- XMLHttpRequest code typically follows a standard pattern
- That pattern can be abstracted into a helper function to avoid writing the repetitive XMLHttpRequest handling code:

```
function getURL(url, callback) {  
    var req = new XMLHttpRequest();  
    req.open("GET", url, true);  
    req.addEventListener("load", function() {  
        if (req.status == 200) {  
            callback(req.responseText);  
        }  
    });  
    req.send();  
}
```