

CSC552 – Advanced UNIX Programming

UNIX Fundamentals

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UNIX Introduction

- ▶ Flavors of UNIX

- BSD
- System V

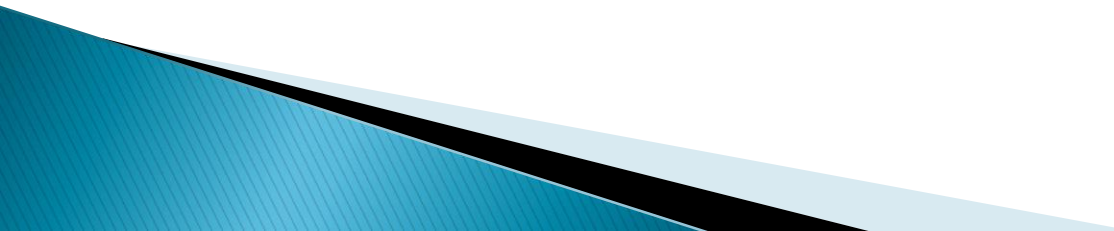
- ▶ Terminology

- Program
 - Process
 - Thread
- 

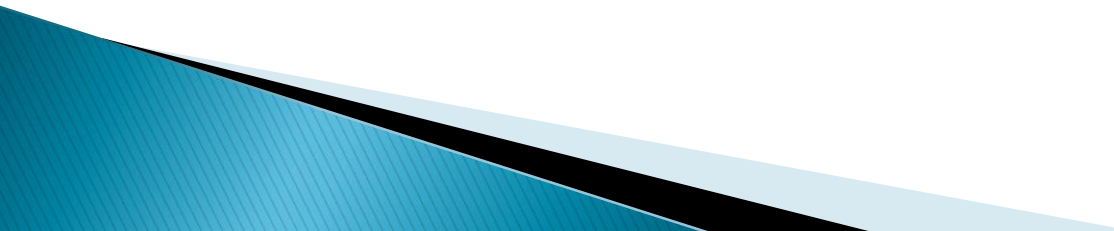
Programs and Threads

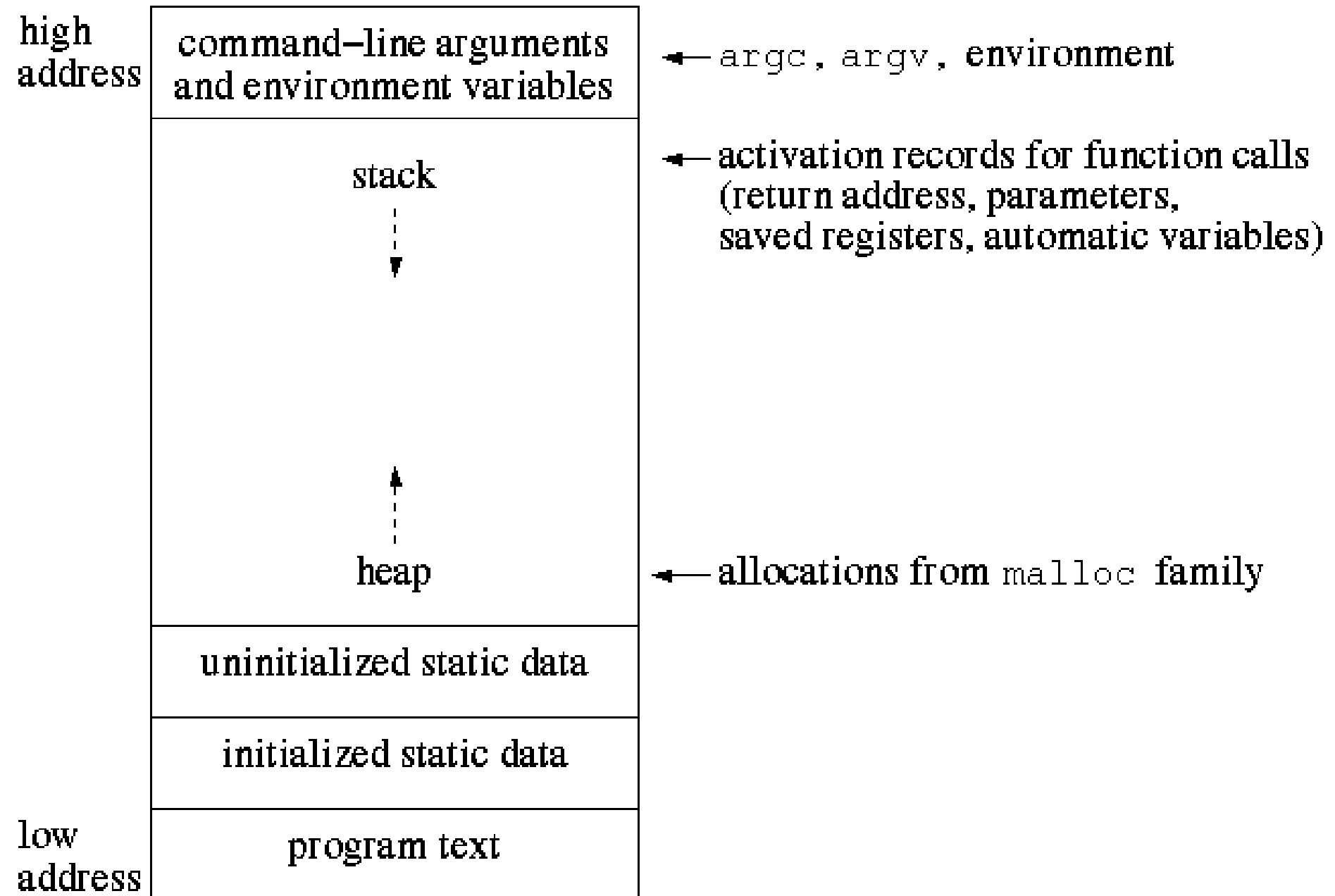
- ▶ Sequential program
 - ▶ Concurrent program

 - ▶ What are the advantages of having multiple threads?

 - ▶ Disadvantages?
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Static Variables

- ▶ What are static variables?
 - ▶ How are they used?
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Handling Errors

- ▶ Handle all errors
- ▶ `errno`
- ▶ `perror`
- ▶ `strerror`
- ▶ Example programs
 - `fundamentals/errno.c`
 - `fundamentals/perror.c`

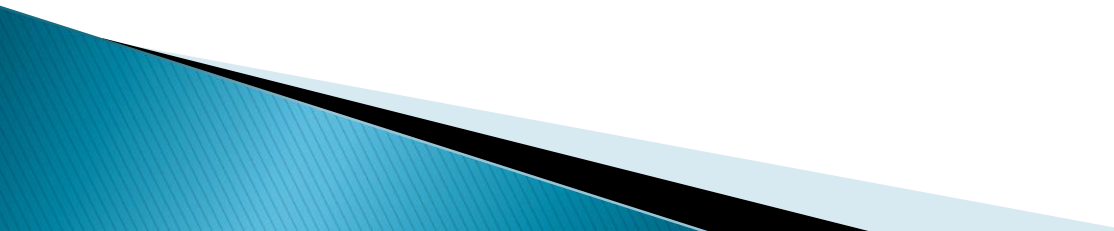
Re-executing Functions

```
▶ int fildes, error;
   while (((error = close(fildes)) == -1) &&
          (errno == EINTR)) ;
   if (error == -1)
       perror("Failed to close the file");
```

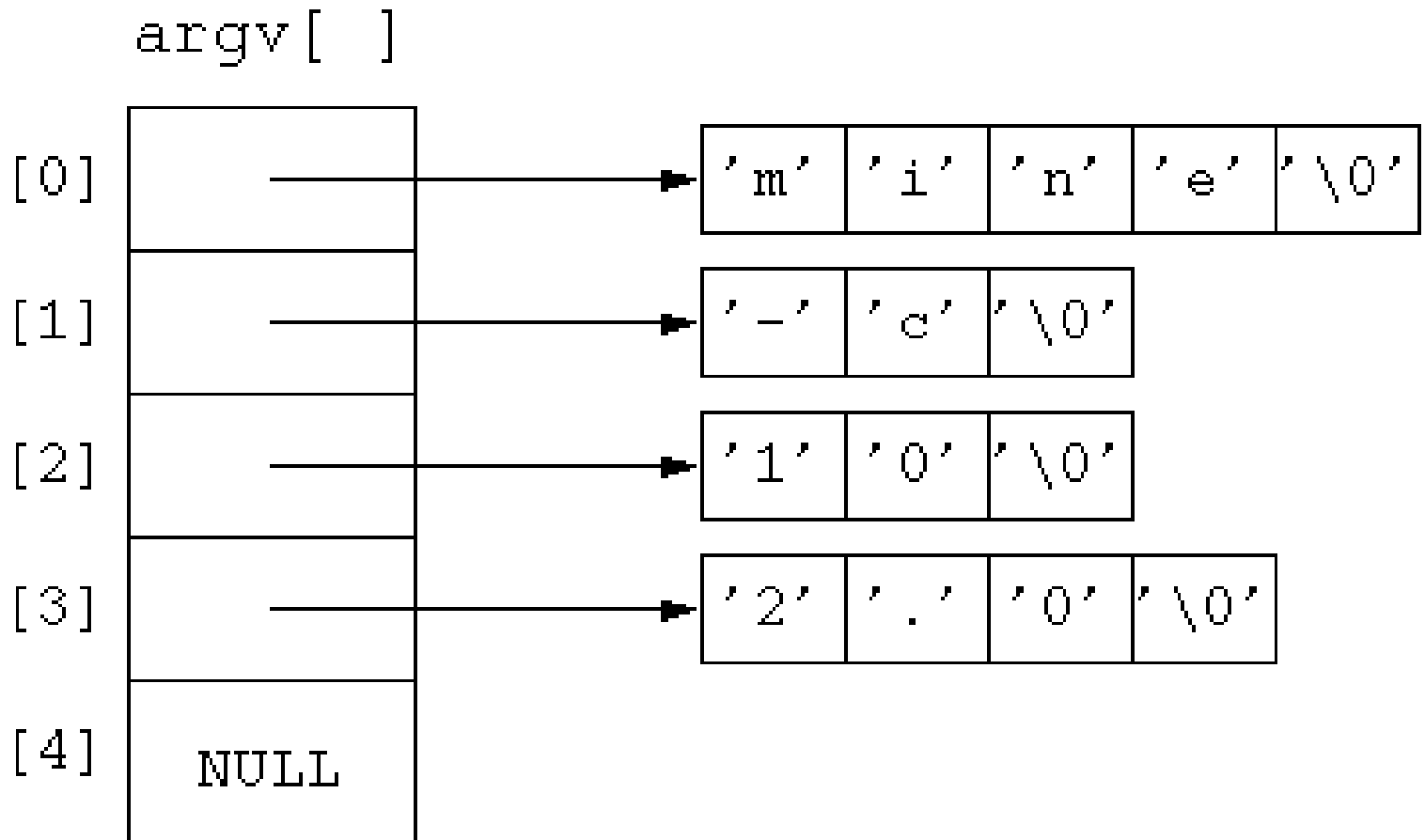
▶ Restart Library

```
▶ #include "restart.h"
   int fildes;
   if (r_close(fildes == -1) {
       perror("Failed to close the file");
```

Writing Functions

- ▶ Always return a value
 - ▶ No unexpected changes to process state persisting beyond function
 - ▶ Release all hidden resources
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Argument Arrays



makeargv

- ▶ `char **makeargv(char *s);`

- ▶ `int i;`

- `char **myargv;`

- `char mytest[] = "this is a test";`

- `if ((myargv = makeargv(mytest)) == NULL)`

- `fprintf(stderr, "Failed to construct an
 argument array\n");`

- `else`

- `for (i = 0; myargv[i] != NULL; i++)`

- `printf("%d: %s\n", i, myargv[i]);`

makeargv

- ▶ `int makeargv(char *s, char ***argvp);`



- ▶ `int i;`

- `char **myargv;`

- `char mytest[] = "This is a test";`

- `int numtokens;`

- `if ((numtokens = makeargv(mytest, &myargv)) == -1)`

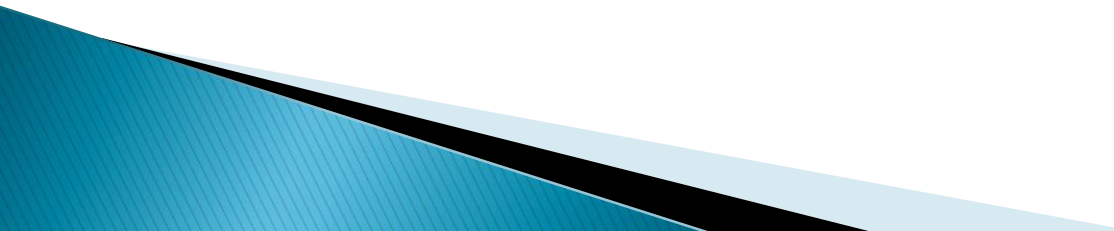
- `fprintf(stderr, "Failed to construct an argument
 array\n");`

- `else`

- `for (i = 0; i < numtokens; i++)`

- `printf("%d: %s\n", i, myargv[i]);`

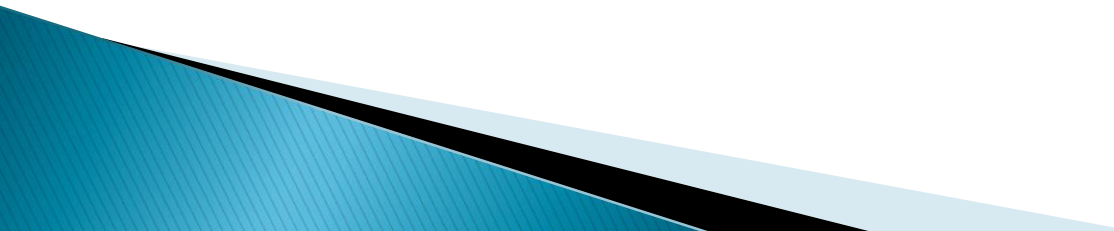
Thread-safe Functions

- ▶ `fundamentals/wordaveragebad.c`
 - ▶ Why doesn't this program work correctly??
 - ▶ `fundamentals/wordaverage.c`
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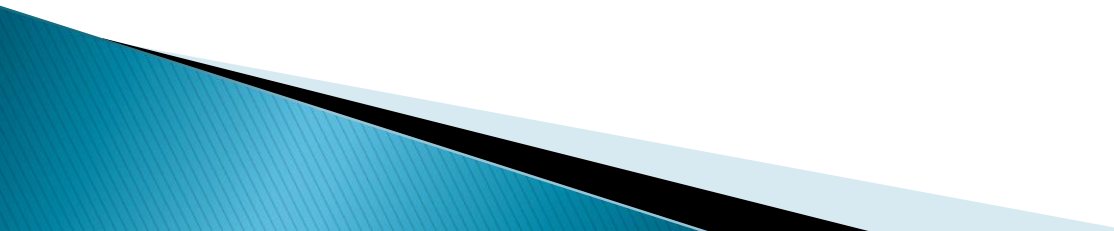
Process Environment

- ▶ name = value
 - ▶ sh and bash: set; export
 - ▶ csh; setenv

 - ▶ UNIX command → env

 - ▶ fundamentals/printpath.c
 - ▶ fundamentals/printenv.c
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Programming Aids


- ▶ **man, apropos**
 - ▶ **nohup** – ignore hangup signal
 - ▶ **lint** – find errors & inconsistencies in C programs
 - ▶ **truss** – trace program execution
 - ▶ **prof** – show program profile
 - ▶ **gprof** – Solaris
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Libraries

- ▶ Static (archives)
 - ▶ Shared (dynamic)

 - ▶ What is the difference?

 - ▶ Static Library Commands
 - ar
 - ranlib

 - ▶ Compilation
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Shared Libraries

- ▶ Position Independent Code (PIC)
 - gcc: `-fpic`
- ▶ Compilation
 - gcc: `-shared`
- ▶ `LD_LIBRARY_PATH`

Assignment – Shared Library

- ▶ Add functions in `sockutils.c`
- ▶ Create both a static and shared library
 - Call the library *libutils*
- ▶ Turn in a script containing the output of the following commands:
 - gcc for object file → `gcc -c sockutils.c`
 - ar → `ar rc libutils.a sockutils.o`
 - ranlib → `ranlib libutils.a`
 - gcc for shared library → `gcc -fpic -c sockutils.c`
`gcc -shared -o libutils.so sockutils.o`
 - `ls -l libutils.a libutils.so`