CSC411: Advanced Networks

IP Fragmentation

Note: This class lecture will be recorded!

If you do not consent to this recording, please do not ask questions via your video, audio or public chat; send your question to the instructor using the private chat.

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IP Fragmentation



IP Header	TCP Header	DATA	 DATA
IP Header	TCP Header	DATA	
IP Header	DA1	A	
:			
IP	DAT	A	



Fragmentation Algorithm

Given: an IP datagram, D, and a network MTU. Produce: a set of fragments for D. If the *DO NOT FRAGMENT* bit is set { Stop and report an error;

Compute the size of the datagram header, H;

Choose N to be the largest multiple of 8 such that $H+N \leq MTU$; Initialize an offset counter, O, to zero;

Repeat until datagram empty {

Create a new fragment that has a copy of D's header; Extract up to the next N octets of data from D and place the data in the fragment;

Set the *MORE FRAGMENTS* bit in fragment header; Set *TOTAL LENGTH* field in fragment header to be H+N; Set *FRAGMENT OFFSET* field in fragment header to O; Compute and set the *CHECKSUM* field in fragment header; Increment O by N/ 8;

IP Fragmentation & Reassembly

length	ID	fragflag	offset	
=3980	=71	=0	=0	

One large datagram becomes several smaller datagrams

length	ID	fragflag	offset	
=1500	=71	=1	=0	

length	ID	fragflag	offset
=1500	=71	=1	=1480

length	ID	fragflag	offset
=1040	=71	=0	=2960

Reassembly Algorithm

Given: a fragment, F, add to a partial reassembly. Method: maintain a set of fragments for each datagram.

- Extract the source IP address, S, and ID fields from F;
- Combine S and ID to produce a lookup key, K;
- Find the fragment set with key K or create a new set; Insert F into the set;
- If the set contains all the data for the datagram { Form a completely reassembled datagram and process it;

Consider sending a 2,000-byte datagram into a link with a MTU of 980 bytes. Suppose the original datagram has the identification number 227. How many fragments are generated?

For each fragment, what is its size, what is the value of its identification, fragment offset, and fragment flag?

Consider sending a 2,500-byte datagram into a link that has an MTU of 600 bytes. Suppose the original datagram is stamped with the identification number 41. How many fragments are generated?

For each fragment, what is its size, what is the value of its identification, fragment offset, and fragment flag?

- > 2500 byte datagram
- \blacktriangleright MTU = 600 bytes
- ► ID = 41

Frag #	ID	Flag	Payload size	Total size	Offset

Simulation - Try This!

http://www.cs.stir.ac.uk/~kjt/softwar e/comms/jasper/IP.html