Computer Networks

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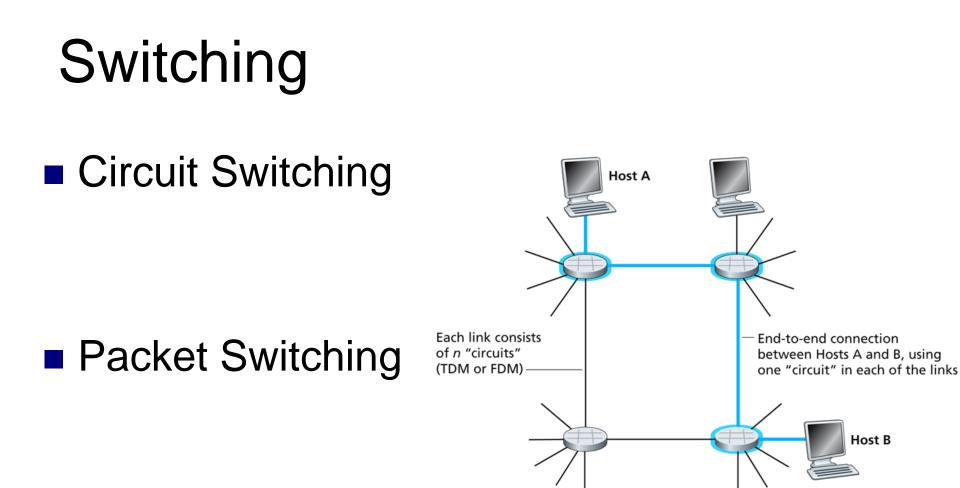
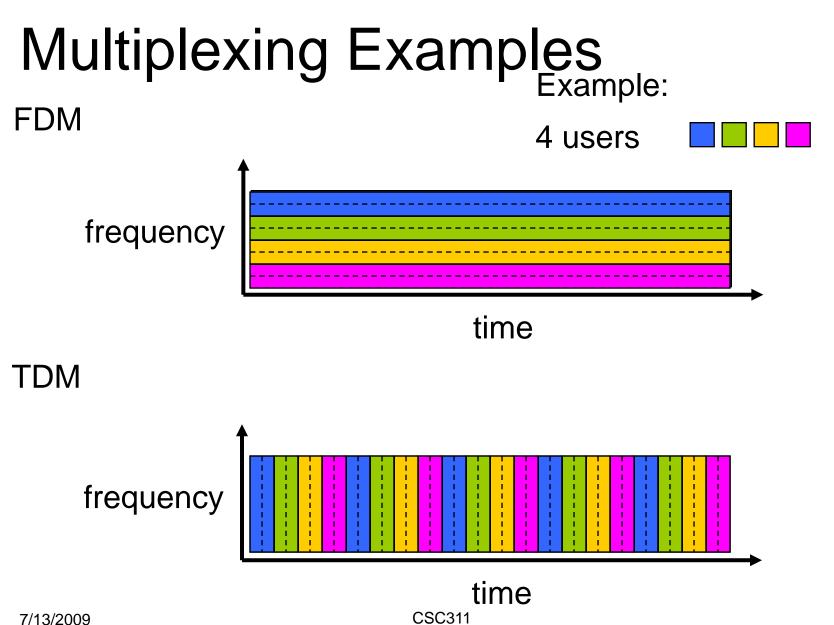


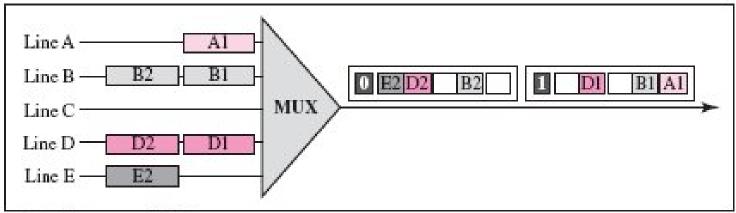
Figure 1.8 • A simple circuit-switched network consisting of four switches and four links

Circuit Switching

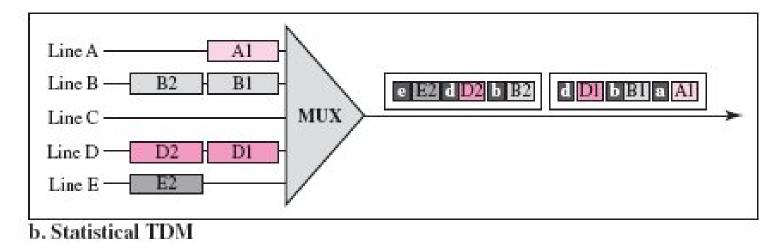
- Reserved resources
- Multiplexing
 - Frequency Division Multiplexing (FDM)
 - Time Division Multiplexing (TDM)
- Transmission Rate



Statistical Multiplexing

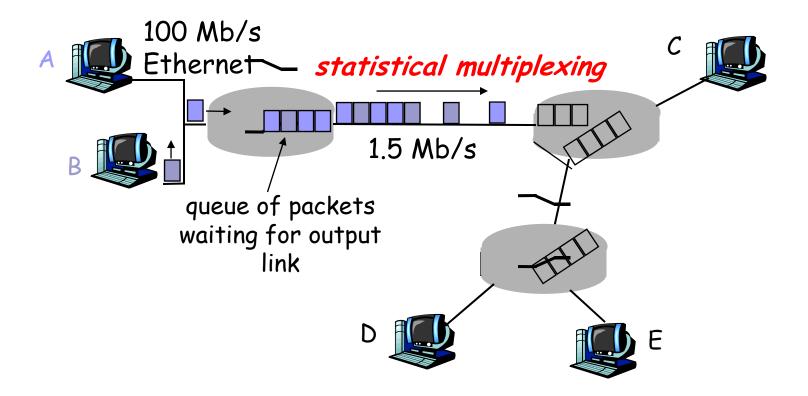


a. Synchronous TDM



Circuit Switching Example

- Send a file of 640 Kbits from host A to host B
- All of the links in the network:
 - □ TDM with 24 slots
 - □ Bit rate of 1.536 Mbits
- It takes 500 Msec to establish an end-toend link before A can transmit to B
- How long does it take to send the file?



Sequence of A & B packets does not have fixed pattern, bandwidth shared on demand \rightarrow statistical multiplexing.

Packet Switching

- Unreserved Resources
- Store and Forward Transmission
- Queuing Delays
- Packet Loss
- Message Switching

Packet Switching vs. Circuit Switching

Real-time Services

Better bandwidth

Simpler, more efficient, less costly

Packet Switching Efficiency

- Uses share 1 Mbps link
- Users are active 10% of the time

How many simultaneous users can each type support?

Suppose that all of the network resources send data at a constant bit rate. Would packet-switching or circuitswitching be more desirable in this case?

- 1. Circuit-switching
- 2. Packet-switching



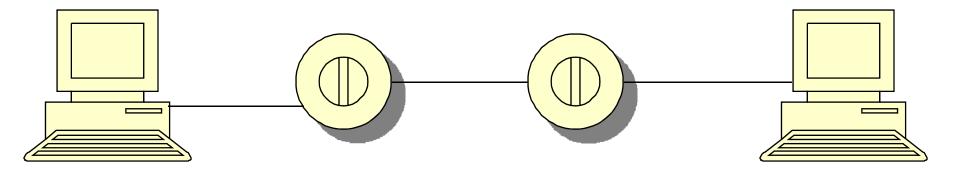
- Suppose that all of the network sources are bursty – that they only occasionally have data to send. Would packetswitching or circuit-switching be more desirable in this case?
 - 1. Circuit-switching
 - 2. Packet-switching



- What advantage does a circuit-switched network have over a packet-switched network?
 - 1. Less overhead
 - 2. More efficient
 - 3. Bandwidth guarantees



Packet Switching vs. Message Switching



Message Switching: 15 seconds

Packet Switching: 5.002 seconds

Routing in Data Networks

Virtual Circuit Network

Routes packets according to virtual circuit numbers

Datagram Network Routes packets according to host destination addresses

Virtual Circuit Components

- Path between source and destination
- Virtual circuit numbers
- Entries in a Virtual-circuit number translation table

Datagram Networks

- •Uses addresses similar to postal services.
- •Hierarchical structure.
- •Packet switch contains routing table.
- •No connection-state information is maintained.

Fitting it all Together

